* **MaterialApp()**
  + home: Widget()
* **Scaffold()**
  + backgrounColor: Colors.\_
  + appBar: AppBar()
  + body: Widget()
* **AppBar()**
  + backgroundColor: Colors.\_
  + title: Text()
* **Center()**
  + child: Widget()
* **Text()**
  + **String**
  + style: TextStyle()
* **Colors.\_**
* **Container()**
  + color: Colors.\_
  + child: Widget()
  + height:
  + width:
  + margin: EdgeInsets.\_
    - all()
    - symmetric()
    - fromLRTB()
    - only()
  + padding: EdgeInsets.all()
* **Column() or Row()**
  + mainAxisSize: MainAxisSize.\_
    - min
  + verticalDirection: VerticalDirection.up (for columns)
  + mainAxisAlignment: MainAxisAlignment.\_
    - start
    - stretch
    - end
    - spaceEvenly
    - spaceBetween
  + crossAxisAlignment: CrossAxisAlignment.\_
    - end (Very very important: #38: 8min. this aligns the end of the children)
    - start (this aligns the start of the children)
  + make an invisible container with width: double.infinity to send it to the other side
* **SizedBox()** [gives space between children]
  + height:
  + width:
* **CircleAvatar()**
  + backgroundImage: AssetImage()
  + radius:
* **Image()**
* How to put images in the assets
* For fonts: go to fonts.google.com
* **Icons()**
* **Card widget**